

**CITY OF HOMER
HOMER, ALASKA**

City Manager/
Police Chief

ORDINANCE 24-63

AN ORDINANCE OF THE CITY COUNCIL OF HOMER, ALASKA
ACCEPTING AND APPROPRIATING A FY2024 STATE HOMELAND
SECURITY PROGRAM GRANT IN THE AMOUNT OF \$330,628 FROM
THE ALASKA DIVISION OF HOMELAND SECURITY & EMERGENCY
MANAGEMENT (DHS&EM) TO PURCHASE A NEW RADIO CONSOLE
DISPATCH SYSTEM AND A VIRTUAL LAW ENFORCEMENT TRAINING
SYSTEM FOR THE HOMER POLICE DEPARTMENT, AUTHORIZING A
SOLE SOURCE REQUEST TO CONTRACT WITH PROCOMM ALASKA
FOR THE RADIO CONSOLE DISPATCH SYSTEM AND AUTHORIZING
THE CITY MANAGER TO EXECUTE THE APPROPRIATE
DOCUMENTS.

WHEREAS, DHS&EM makes Homeland Security Grant funds available to municipalities
to address capability gaps and vulnerabilities to enhance a City's ability to prevent, protect
against, respond to and recover from all hazard events; and

WHEREAS, The City's public safety radio communication system is integral to the City
of Homer's local and inter-agency response capabilities; and

WHEREAS, The City of Homer's current radio console dispatch system is no longer
supported by the manufacturer and is at risk of parts failure that could shut the City's dispatch
operation down with little to no recourse; and

WHEREAS, Modern law enforcement requires advanced training capabilities to prepare
officers for diverse and challenging scenarios while minimizing risk and training costs; and

WHEREAS, A portable virtual reality training system will greatly improve officer
capabilities, responsiveness, decision-making, de-escalation techniques and field safety in a
safe, cost effective and efficient manner; and

WHEREAS, A portable virtual reality training system can be made available to other law
enforcement agencies for their use and for commonality of training between agencies, which
is of great benefit when there is a multiagency response; and

WHEREAS, Aside from interoperable communications, commonality of training is absolutely the number one best thing we can do to ensure rapid, effective and safe resolutions to situations that require multiple agency response.

WHEREAS, The City applied for and is pleased to have been awarded FY2024 Homeland Security Program grant funds in the amount of \$330,628 to procure and install these two systems; and

WHEREAS, Motorola equipment is the only equipment that will interface properly with the City's existing communications system and allow the dispatch console system functionality to remain the same; and

WHEREAS, The radio equipment must meet P25 Standards and ProComm Alaska is Motorola's only certified APCO P25 Systems Specialist in the State of Alaska; and

WHEREAS, ProComm Alaska is the only firm in the State of Alaska authorized as a full service manufacturer's representative for Motorola equipment, and has serviced City of Homer communications equipment for over thirty years, a sole source contract with ProComm is justified.

NOW, THEREFORE, THE CITY OF HOMER ORDAINS:

Section 1. The Homer City Council hereby amends the FY25 Capital Budget by accepting and appropriating a FY2024 State Homeland Security Program Grant of \$330,628 from the Alaska Division of Homeland Security and Emergency Management as follows:

<u>Fund</u>	<u>Description</u>	<u>Amount</u>
151-7038	Dispatch Console System	\$240,128
151-7038	Virtual Law Enforcement Training System	\$ 90,500

Section 2. The City Manager is authorized to execute the appropriate documents.

Section 3. That the City Manager is authorized to request approval from DHS&EM and upon approval enter into a sole source contract with ProComm Alaska to purchase, program and install the dispatch console system equipment.

Section 4. This ordinance is a budget amendment only, is not of a permanent nature and shall not be codified.


ENACTED BY THE CITY COUNCIL OF HOMER, ALASKA this 25th day of November, 2024.

CITY OF HOMER



RACHEL LORD, MAYOR

ATTEST:



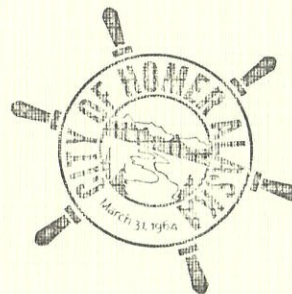
RENEE KRAUSE, MMC, CITY CLERK

YES: ☒

NO: ☐

ABSTAIN: ☐

ABSENT: ☐



Introduction: 11/12/24

Public Hearing: 11/25/24

Second Reading: 11/25/24

Effective Date: 11/26/24