REGULAR MEETING AGENDA

1. Call to Order

2. Approval of Agenda

3. Public Comment

The public may speak to the Planning Commission regarding matters on the agenda that are not scheduled for public hearing or plat consideration. (3 minute time limit).

4. Reconsideration

Adoption of Consent Agenda

All items on the consent agenda are considered routine and non-controversial by the Planning Commission and are approved in one motion. There will be no separate discussion of these items unless requested by a Planning Commissioner or someone from the public, in which case the item will be moved to the regular agenda and considered in normal sequence.

- A. Approval of Minutes of July 17, 2013 meeting
- B. Decisions and Findings for Conditional Fence Permit 744 Ocean Drive Loop

6. Presentations

7. Reports

A. Staff Report PL 13-59, City Planner's Report

8. Public Hearings

Testimony limited to 3 minutes per speaker. The Commission conducts Public Hearings by hearing a staff report, presentation by the applicant, hearing public testimony and then acting on the Public Hearing items. The Commission may question the public. Once the public hearing is closed the Commission cannot hear additional comments on the topic. The applicant is not held to the 3 minute time limit.

9. Plat Consideration

- A. Staff Report PL 13-60 Rumley-Collie Subdivision Eight Preliminary Plat
- B. Staff Report PL 13-61 Nils O. Svedlund Subdivision 2013 Replat Preliminary Plat

10. Pending Business

11. New Business

12. Informational Materials

- A. KPB Planning Commission Notices of Decision
- B. City Manager's Report from July 22, 2013 City Council Meeting

13. Comments of the Audience

Members of the audience may address the Commission on any subject. (3 minute time limit)

14. Comments of Staff

15. Comments of the Commission

16. Adjournment

Meetings will adjourn promptly at 9:30 p.m. An extension is allowed by a vote of the Commission. Next regular meeting is scheduled for August 21, 2013. A work session will be held at 5:30 pm.